## Repetition Examples

#### WHILE EXAMPLES

 Find the average of set of exam scores. Allow user to enter any number of scores; stop and report the average when a negative score is entered.

- Write a program that allows the user to enter a set of values. When the user enters zero it should stop and report the number of positive and the number of negative values entered.
  - 5, 3, -7, 2, -4, 0  $\rightarrow$  3 positive & 2 negative values entered.
  - 0  $\rightarrow$  0 positive & 0 negative values entered.
  - 9, 2, 8, 0  $\rightarrow$  3 positive & 0 negative values entered.
  - -4, -8, -3, -5, 0  $\rightarrow$  0 positive & 4 negative values entered.

#### Example 2 –

#### Count Positive and Negative

- The main idea is top-down design using the pattern
  - 1. find the noOfPos & noOfNeg values in a set of values read from the user & terminated by 0.
  - 2. Report noOfPos & noOfNeg values entered.
- Recognize 0 as a case of sentinel-controlled input:

Read value
While value is not sentinel
Process value
Read value

- If value is positive then add 1 to noOfPos else add 1 to noOfNeg
  - add "noOfPos = 0" and "noOfNeg = 0" before loop
- Extract data/memory requirements
  - noOfPos, noOfNeg, value int variables
  - SENTINEL int constant = 0

# Example 2 - Demo

See CountPosNeg.java

 Allow user to enter a limit value, followed by a set of positive values terminated by a zero. After the user enters zero, print a message to say whether any of the values exceeded the given limit or not.

```
Enter limit: 8
Enter values (0 to stop):
5
2
7
4
0
Limit NOT exceeded.
```

```
Enter limit: 10
Enter values (0 to stop):
3
12
7
14
6
0
Limit WAS exceeded.
```

### Example 3 - Over Limit

- 1. Ask for & get limitValue
- Read a set of positive values terminated by zero ( & using limitValue find if limitExceeded )
- if limitExceeded then
   print "Limit WAS exceeded"
   else
   print "Limit NOT exceeded"
- Extract data/memory requirements
  - limitValue int variable
  - limitExceeded boolean variable

#### Over Limit - Demo

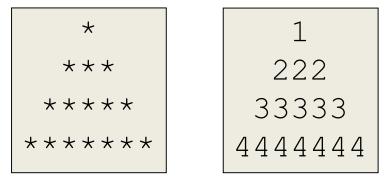
See OverLimit.java

 Allow the user to enter a set of positive values & report whether they were in ascending order or not.

• See AscendingOrder.java

 Write a program (using while) that asks the user to enter an integer number N, then prints a triangle with N lines of stars or numbers.
 For example, if N is 4

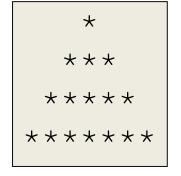
See Triangle.java

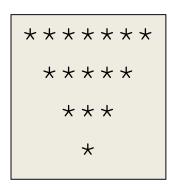


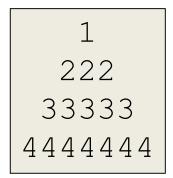
Hint: Each level i will have 2\*i – 1 stars Level i will have (N-i) blank spaces before the star(s)

#### **FOR EXAMPLES**

 Write a program (using for) that asks the user to enter an integer number N, then prints a triangle with N lines of stars or numbers.
 For example, if N is 4







1
212
32123
4321234

```
class triangle
 public static void main(String args[])
  for (int i=0; i<4; i++)
    for (int k=0; k<4-i; k++)
         System.out.print(" ");
                                                  Try doing using while
     for (int j=0; j<i*2+1; j++)
     System.out.print("*");
    System.out.println("");
```

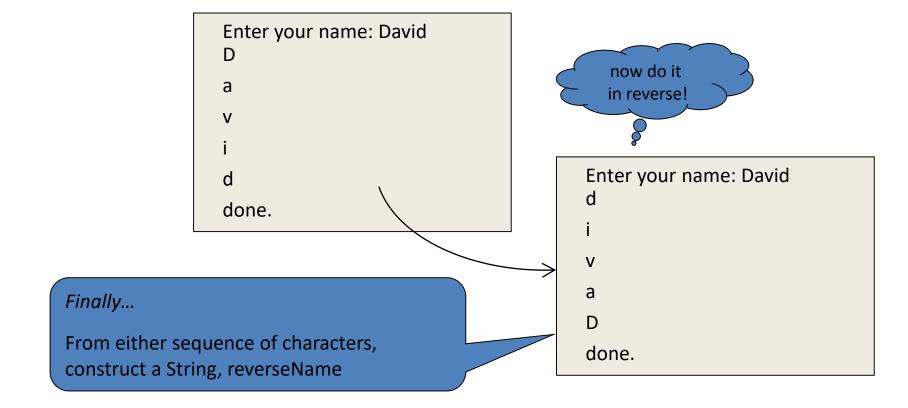
 Ask the user for their name, print it out one character per line, then print "done".

```
Enter your name: David
     a
     done.
     char in name
2nd
                 11
```

 Ask the user for their name, print it out one character per line, then print "done".

```
Enter your name: David
                   for (index = 0; index < name.length(); index++)</pre>
     a
                      System.out.println( name.charAt( index) );
                                         for index = 0 to
     done.
                                            print charAt index in name
    char in name
2nd
                         print charAt 0 in name
3rd
               11
                            11
last
```

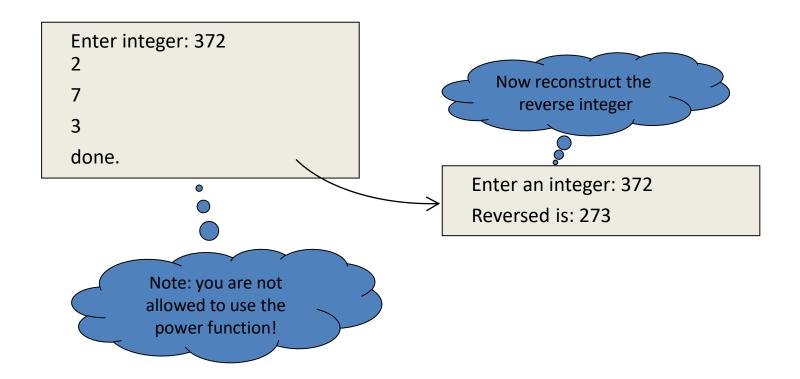
 Ask the user for their name, print it out one character per line, then print "done".



## Example 7 - Demo

See ForPlay

 Given an integer, print its digits in reverse sequence, one per line.



#### DO WHILE EXAMPLES

## Data entry validation

See DoWhilePlay